

DATA SHEET

SAA8110G

Digital Signal Processor (DSP) for
cameras

Preliminary specification
File under Integrated Circuits, IC02

1997 Jun 13

Digital Signal Processor (DSP) for cameras

SAA8110G

FEATURES

- High precision digital processing with 9 or 10 bit input
- Different types of CCDs (PAL, NTSC and CIF) (progressive, interlaced and non-interlaced)
- Black offset preprocessing (including optical black offset control)
- RGB-separation (with contour and white clip signals generation)
- RGB-processing (colour space matrix, black control, knee and gamma)
- RGB-to-YUV conversion (including down-sampling filters)
- White balance control
- Y-processing (contour processing, false colour detector, filters and noise reduction)
- UV-processing (false colour correction and noise reduction)
- Digital output formatter (including CIF-formatter, DTV2, D1)
- Analog output preprocessing (including PAL/NTSC-encoder and DACs)
- Measurement engine (prepared for auto-exposure and auto-white balance features)
- Miscellaneous functions (e.g. switched mode power supply pulse generator, control DAC)
- VH-reference and window timing
- Serial interface (selectable I²C-bus or 80C51 UART interface)
- Mode control (including power management).

APPLICATIONS

- Desktop video applications
- Surveillance systems
- Video-phone systems.

ORDERING INFORMATION

| TYPE NUMBER | PACKAGE | | |
|-------------|---------|--|----------|
| | NAME | DESCRIPTION | VERSION |
| SAA8110G | LQFP80 | plastic low profile quad flat package; 80 leads; body 12 × 12 × 1.4 mm | SOT315-1 |



GENERAL DESCRIPTION

The SAA8110G is designed for desktop video applications (teleconferencing, video grabbing), surveillance and video-phone systems.

The SAA8110G may be applied together with an analog front-end (TDA8786 including CDS/AGC/ADC), a timing generator and a microcontroller as shown in Figs 18 and 19. Other configurations are also possible.

The CCD-sensor can be of PAL, NTSC or CIF type (with complementary mosaic colour filter). The maximum number of active pixels is limited to 800 samples/line. The 10-bits digital input may have a pixel frequency of up to 14.318 MHz.

The SAA8110G output data is available in a digital and an analog output format. Two digital output formats are selectable: DTV2 (CCIR-601 at the input pixel frequency) and D1 (CCIR-656 at twice the input pixel frequency). It is also possible to generate the CIF and QCIF formats as subsets from the processed CCD-image. The analog output is available in one of four formats: RGB, YUV, YC or CVBS. The SAA8110G includes a digital PAL/NTSC-encoder and 3 DACs for this purpose.

Two types of serial interface are selectable: a fast 400 kHz I²C-bus interface or a 80C51 UART interface (with bit rates from 1 Mbit/s up to 3.75 Mbit/s depending on the system clock used). The power dissipation of the SAA8110G can be optimized for each application using the built-in power management function.

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QUICK REFERENCE DATA

| SYMBOL | PARAMETER | CONDITIONS | MIN. | TYP. | MAX. | UNIT |
|-----------------------|---------------------------------------|---|------------------------|------|---------------------|------|
| V _{DDD} | digital supply voltage | | 3 | 5 | 5.25 | V |
| V _{DDA} | analog supply voltage | | 3 | 5 | 5.25 | V |
| V _{IL} | LOW level digital input voltage | | 0 | – | 0.3V _{DDD} | V |
| V _{IH} | HIGH level digital input voltage | | 0.6V _{DDD} | – | V _{DDD} | V |
| V _{OL} | LOW level digital output voltage | I _{OL} = –20 μA | – | – | 0.5 | V |
| V _{OH} | HIGH level digital output voltage | I _{OH} = 20 μA | V _{DDD} – 0.1 | – | – | V |
| I _{DDD(tot)} | total digital supply current | f _{clk} = 14.3 MHz; V _{DDD} = 5 V | – | 180 | 200 | mA |
| | | f _{clk} = 14.3 MHz; V _{DDD} = 3.3 V | – | 80 | 100 | mA |
| I _{DDA(tot)} | total analog supply current | f _{clk} = 14.3 MHz; V _{DDA} = 5 V | – | 30 | 40 | mA |
| | | f _{clk} = 14.3 MHz; V _{DDA} = 3.3 V | – | 22 | 35 | mA |
| T _{amb} | operating ambient temperature | | 0 | – | 75 | °C |
| I _{DMD} | supply current in digital output mode | f _{clk} = 14.3 MHz; V _{DDD} = 5 V; note 1 | – | 185 | – | mA |
| | | f _{clk} = 14.3 MHz; V _{DDD} = 3.3 V | – | 85 | – | mA |

Note

- When digital mode is selected, V_{DDA} supply pins can be connected to ground.

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BLOCK DIAGRAM

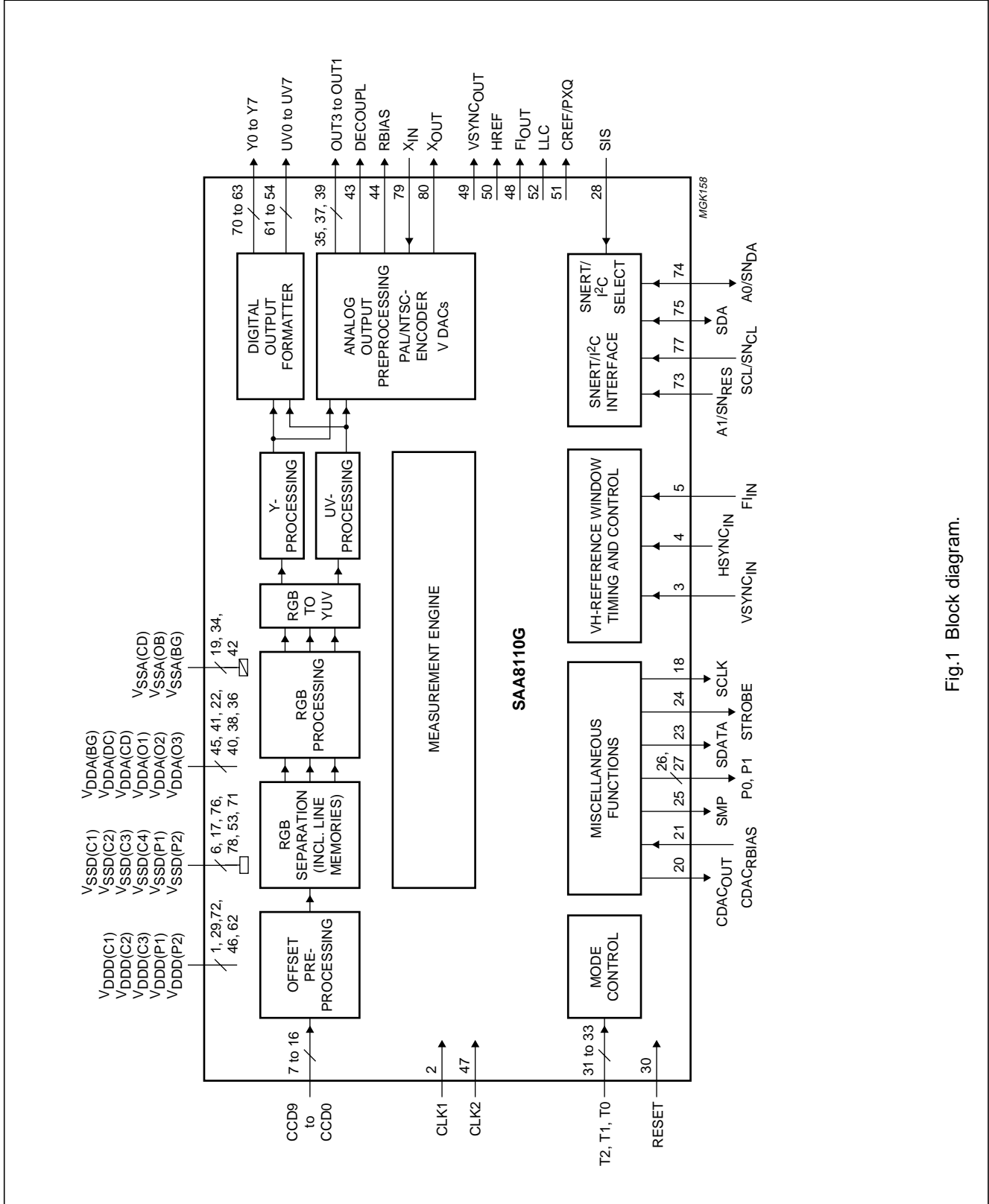


Fig.1 Block diagram.

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PINNING

| SYMBOL | PIN | I/O | DESCRIPTION |
|--------------------------------|-----|-----|--|
| V _{DD(C1)} | 1 | I | digital supply 1 for digital core and CLK1 related peripherals |
| CLK1 | 2 | I | system- or pixel clock |
| V _{SYNC_{IN}} | 3 | I | vertical synchronization input |
| H _{SYNC_{IN}} | 4 | I | horizontal synchronization input |
| F _{I_{IN}} | 5 | I | field identification signal input |
| V _{SSD(C1)} | 6 | I | digital ground 1 for digital core and CLK1 related peripherals |
| CCD9 | 7 | I | (preprocessed) AD-converted CDD-signal bit 9 (MSB) |
| CCD8 | 8 | I | (preprocessed) AD-converted CDD-signal bit 8 |
| CCD7 | 9 | I | (preprocessed) AD-converted CDD-signal bit 7 |
| CCD6 | 10 | I | (preprocessed) AD-converted CDD-signal bit 6 |
| CCD5 | 11 | I | (preprocessed) AD-converted CDD-signal bit 5 |
| CCD4 | 12 | I | (preprocessed) AD-converted CDD-signal bit 4 |
| CCD3 | 13 | I | (preprocessed) AD-converted CDD-signal bit 3 |
| CCD2 | 14 | I | (preprocessed) AD-converted CDD-signal bit 2 |
| CCD1 | 15 | I | (preprocessed) AD-converted CDD-signal bit 1 |
| CCD0 | 16 | I | (preprocessed) AD-converted CDD-signal bit 0 (LSB) |
| V _{SSD(C2)} | 17 | I | digital ground 2 for digital core and CLK1 related peripherals |
| SCLK | 18 | O | serial clock to TDA8786 |
| V _{SSA(CD)} | 19 | I | analog ground for control DAC |
| CDAC _{OUT} | 20 | O | output control DAC |
| CDAC _{RBIAS} | 21 | I | pin to connect external bias resistor for control DAC |
| V _{DDA(CD)} | 22 | I | analog supply for control DAC |
| SDATA | 23 | O | serial data to TDA8786 |
| STROBE | 24 | O | strobe to TDA8786 |
| SMP | 25 | O | switch mode pulse for DC-DC |
| P0 | 26 | O | quasi-static control output pin 0 |
| P1 | 27 | O | quasi-static control output pin 1 |
| SIS | 28 | I | SNERT/I ² C-bus select input signal |
| V _{DD(C2)} | 29 | I | digital supply 2 for digital core and CLK1 related peripherals |
| RESET | 30 | I | reset input |
| T2 | 31 | I | test mode control signal bit 2 |
| T1 | 32 | I | test mode control signal bit 1 |
| T0 | 33 | I | test mode control signal bit 0 |
| V _{SSA(OB)} | 34 | I | analog ground for the three output buffers |
| OUT3 | 35 | O | output buffer 3 (R, V or CVBS) |
| V _{DDA(O3)} | 36 | I | analog supply for output buffer OUT3 |
| OUT2 | 37 | O | output buffer 2 (B, U or C) |
| V _{DDA(O2)} | 38 | I | analog supply for output buffer OUT2 |
| OUT1 | 39 | O | output buffer 1 (G or Y) |
| V _{DDA(O1)} | 40 | I | analog supply for output buffer OUT1 |

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| SYMBOL | PIN | I/O | DESCRIPTION |
|----------------------|-----|-----|---|
| V _{DDA(DC)} | 41 | I | analog supply for analog core of triple DAC |
| V _{SSA(BG)} | 42 | I | analog ground for to band gap |
| DECOUPL | 43 | O | pin to be used for external decoupling of band gap |
| RBIAS | 44 | O | external bias resistor connection for band gap |
| V _{DDA(BG)} | 45 | I | analog supply for band gap |
| V _{DDD(P1)} | 46 | I | digital supply 1 for CLK2 related peripherals |
| CLK2 | 47 | I | output clock (CLK2 frequency is 2 × CLK1 frequency) |
| FI _{OUT} | 48 | O | field identification output pulse |
| VSYNC _{OUT} | 49 | O | vertical synchronization output |
| HREF | 50 | O | horizontal reference output for YUV-port |
| CREF/PXQ | 51 | O | clock/pixel qualifier output for YUV-port |
| LLC | 52 | O | line-locked system clock output |
| V _{SSD(P1)} | 53 | I | digital ground 1 for CLK2 related peripherals |
| UV7 | 54 | O | multiplex chrominance UV bit 7 (MSB) |
| UV6 | 55 | O | multiplex chrominance UV bit 6 |
| UV5 | 56 | O | multiplex chrominance UV bit 5 |
| UV4 | 57 | O | multiplex chrominance UV bit 4 |
| UV3 | 58 | O | multiplex chrominance UV bit 3 |
| UV2 | 59 | O | multiplex chrominance UV bit 2 |
| UV1 | 60 | O | multiplex chrominance UV bit 1 |
| UV0 | 61 | O | multiplex chrominance UV bit 0 (LSB) |
| V _{DDD(P2)} | 62 | I | digital supply for CLK2 related peripherals |
| Y7 | 63 | O | luminance Y or multiplexed YUV bit 7 (MSB) |
| Y6 | 64 | O | luminance Y or multiplexed YUV bit 6 |
| Y5 | 65 | O | luminance Y or multiplexed YUV bit 5 |
| Y4 | 66 | O | luminance Y or multiplexed YUV bit 4 |
| Y3 | 67 | O | luminance Y or multiplexed YUV bit 3 |
| Y2 | 68 | O | luminance Y or multiplexed YUV bit 2 |
| Y1 | 69 | O | luminance Y or multiplexed YUV bit 1 |
| Y0 | 70 | O | luminance Y or multiplexed YUV bit 0 (LSB) |
| V _{SSD(P2)} | 71 | I | digital ground 2 for to CLK2 related peripherals |
| V _{DDD(C3)} | 72 | I | digital supply 3 for digital core and CLK1 related peripherals |
| A1/SN _{RES} | 73 | I | I ² C-bus address select pin A1 or SNERT reset input |
| A0/SN _{DA} | 74 | I | I ² C-bus address select pin A0 or SNERT data input/output |
| SDA | 75 | I | I ² C-bus data input/output |
| V _{SSD(C3)} | 76 | I | digital ground 3 for digital core and CLK1 related peripherals |
| SCL/SN _{CL} | 77 | I | I ² C-bus clock/SNERT clock input |
| V _{SSD(C4)} | 78 | I | digital ground 4 for digital core and CLK1 related peripherals |
| X _{IN} | 79 | I | input crystal oscillator for subcarrier lock applications |
| X _{OUT} | 80 | O | output crystal oscillator for subcarrier lock applications |

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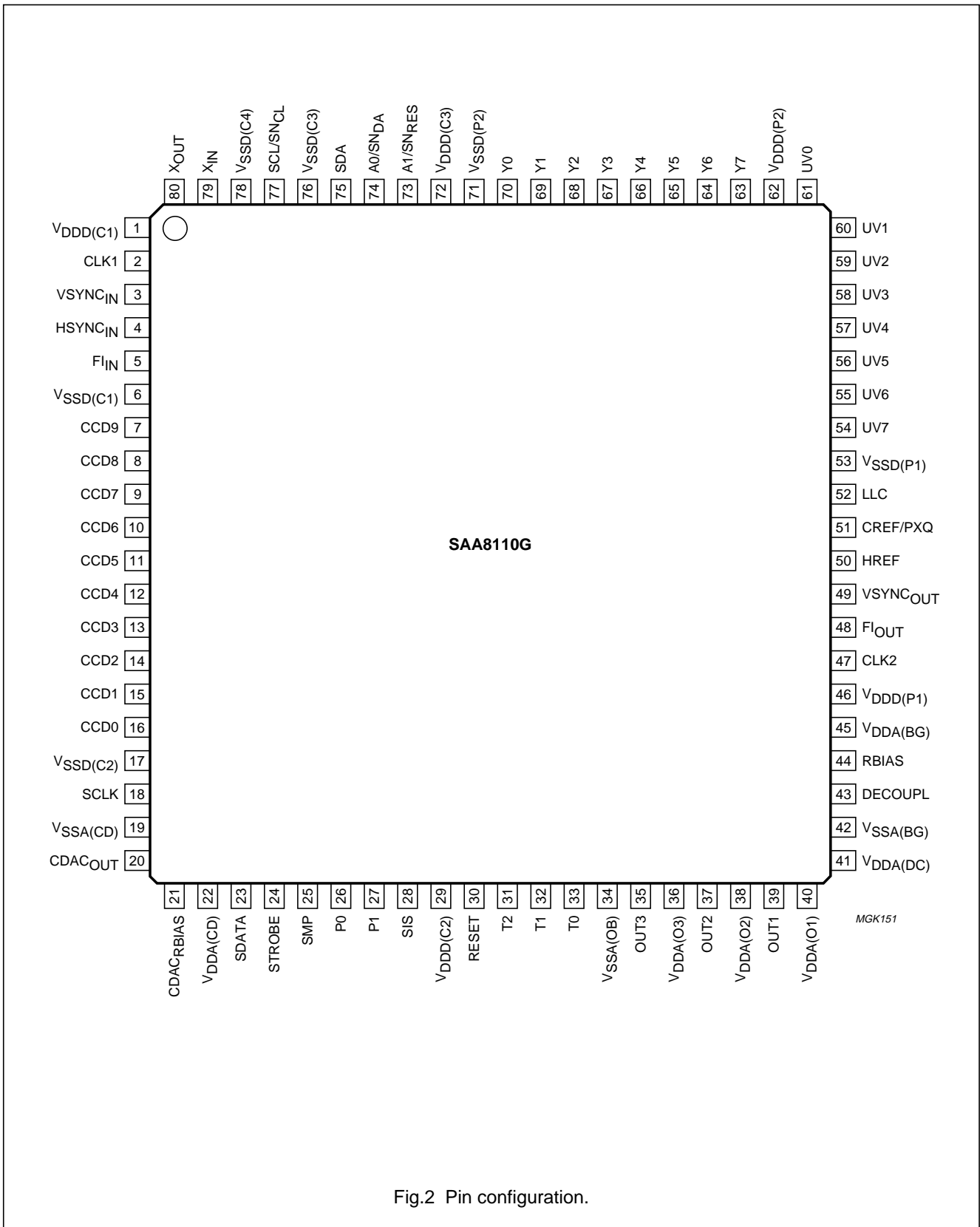


Fig.2 Pin configuration.

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FUNCTIONAL DESCRIPTION

Black offset preprocessing

The input data is clamped within the optical black pixel area of the CCD. The size of the digital clamp window is 16 pixels by 128 lines (i.e. TDA8786). It is possible to differentiate black levels for odd/even lines, pixels and fields. This comes in addition to the analog preprocessing clamp which is active on the clamp pulse generated by the external timing circuit. The analog clamp is included in the TDA8786.

RGB separation

PAL/NTSC sensors generate interlaced data adding offset in the complementary colour pixels. The RGB separation block with its two line memories generates the three components Y, 2R - G, and 2B - G for each input data corresponding to a pixel value of the CCD. Then the triplet R, G, B is derived. This block also delivers some contour and white clip information.

RGB processing

The RGB processing includes several features:

- Colour space matrix depending on CCD type to be suitable with different sensor colour filters
- Gain correction for R and B signals for white balance control
- Black offset
- Adjustable knee
- Adjustable gamma function.

The knee function is applied to all three RGB signals. Its shape is continuously adjustable by changing the slope and the knee offset point.

To compensate for the non-linear response of display devices, a gamma correction is applied to R, G and B signals. It may be adjustable from linear to a 0.35 power coefficient.

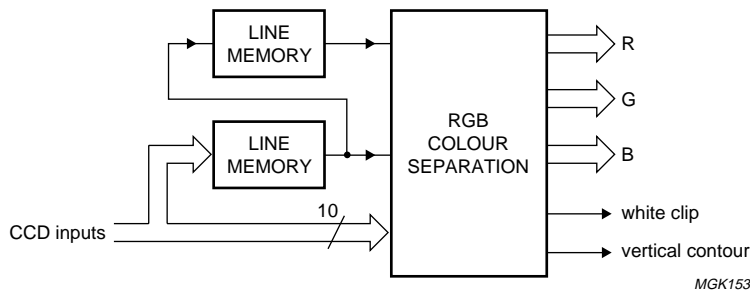


Fig.3 RGB separation diagram.

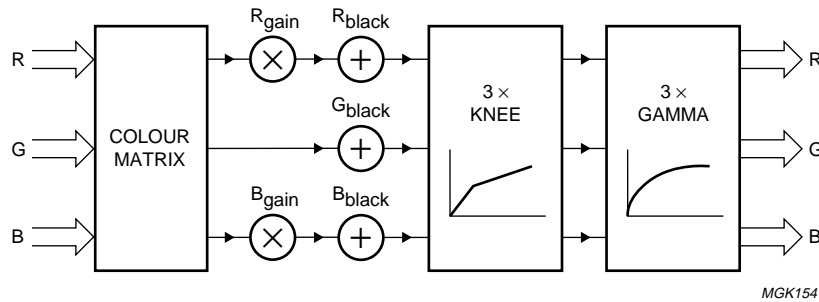


Fig.4 RGB processing.

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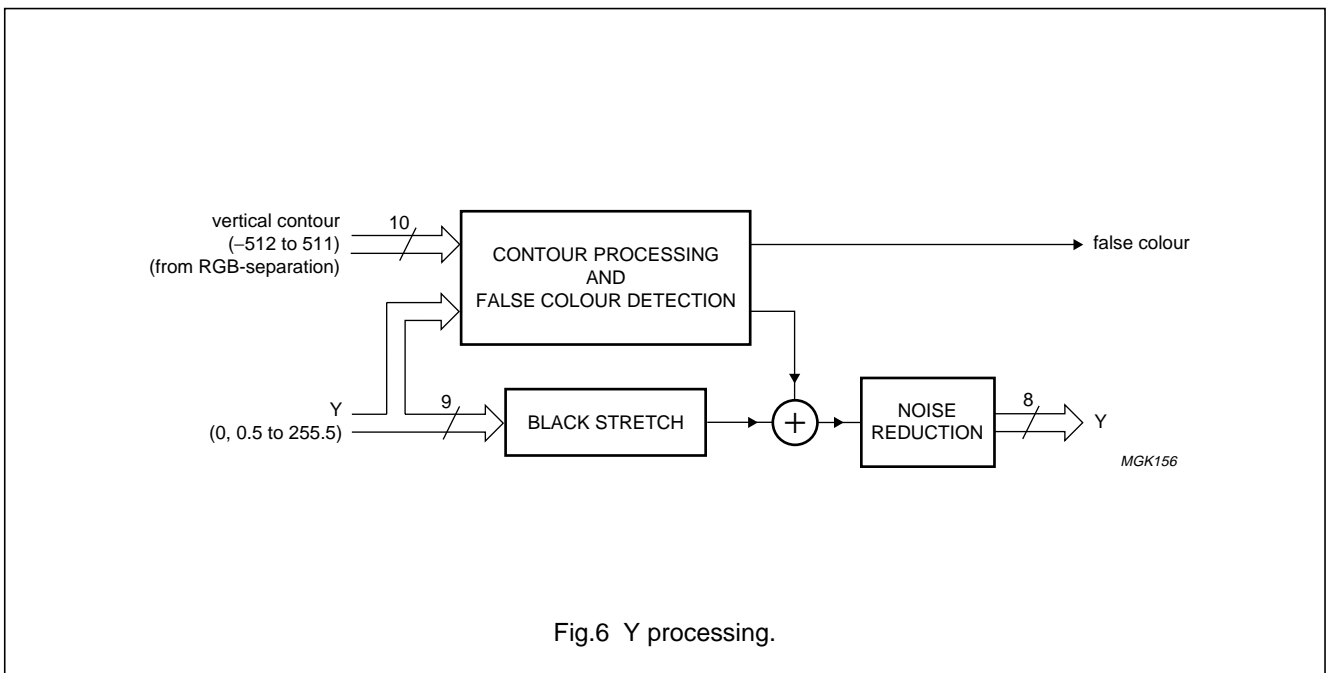
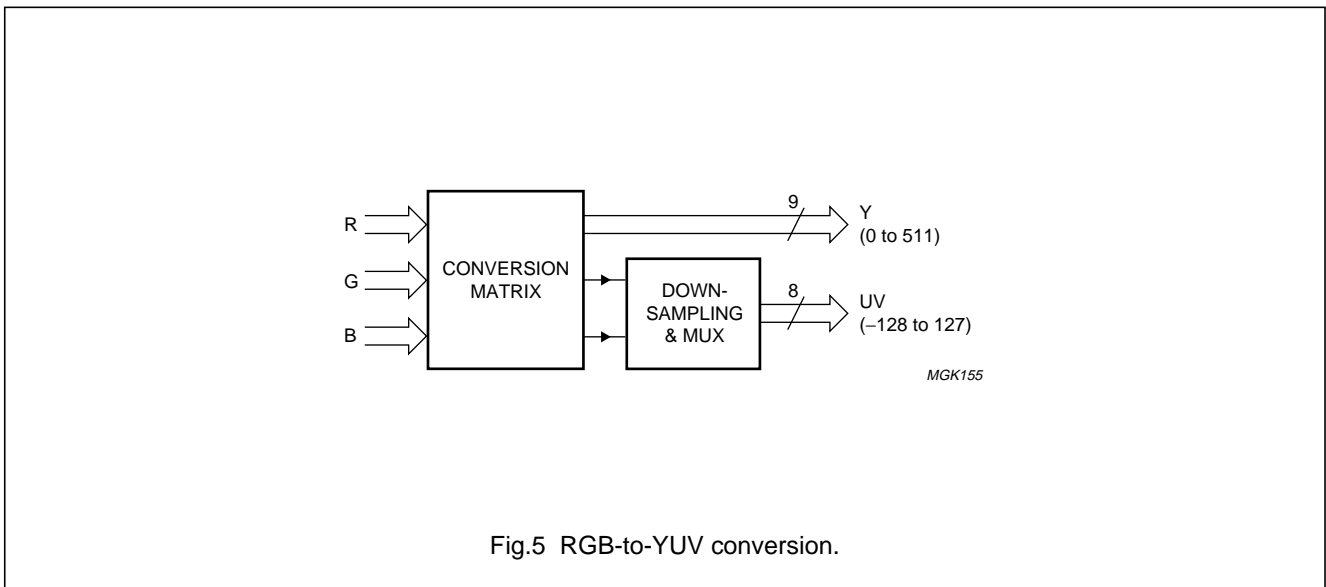
RGB-to-YUV block

After RGB processing, the channels are separated in a luminance and two colour difference path:
 $Y = 0.299 R + 0.597 G + 0.114 B$, $U = 0.49 (B - Y)$ and $V = 0.88 (R - Y)$. It also contains two down-sampling filters for U and V signals.

- Contour correction allowing an increase of the luminance transitions for a sharper picture
- Black stretch function for contrast enhancement in dark scenes
- False colour detector used by the UV-processing block to enable the colour killer
- Filters and noise reduction by coring (only in the high frequency part of the signal).

Y-processing

The luminance component includes several features:



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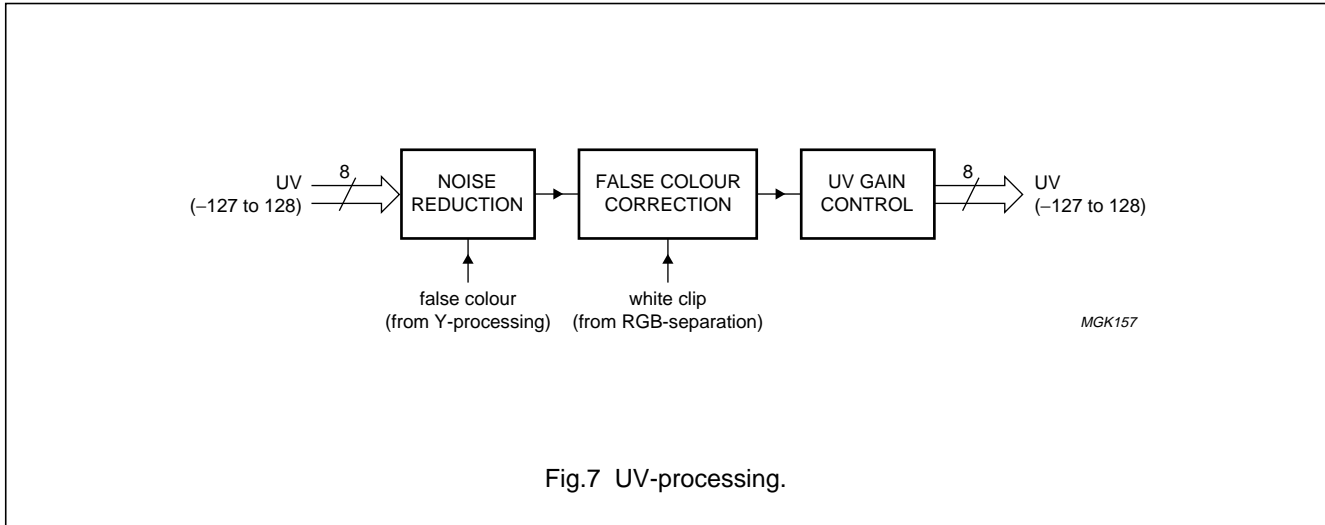


Fig.7 UV-processing.

UV-processing

The chrominance component includes several features:

- Noise reduction for high frequencies
- False colour correction: a colour killer cuts the false colour components in the UV signals
- UV-gain control used to set the correct UV levels for PAL/NTSC encoding.

As the colour filter saturation levels may be different in the CCD, the white clip is used in the UV-processing to suppress colour errors in case of high exposure.

Digital output formatter

This block contains several features:

- Generation of a synchronous clock LLC (twice the clock frequency)
- Generation of three synchronization signals (HREF, CREF and VS)
- Synchronization of the output data to the output clock LLC
- Generation of a CIF/QCIF output format for several type of sensors (see Table 1)
- Selection of the required digital output format (8-bit multiplexed YUV standard D1/CCIR 656, including the generator of SAV/EAV codes or 16-bit multiplexed YUV 4 : 2 : 2 standard DTV2/CCIR601).

Note that the D1 frequency data rate is twice the DTV2 frequency data rate.

Moreover, using a high resolution PAL and NTSC CCDs, it is possible to generate the following formats by means of cutting or down-sampling.

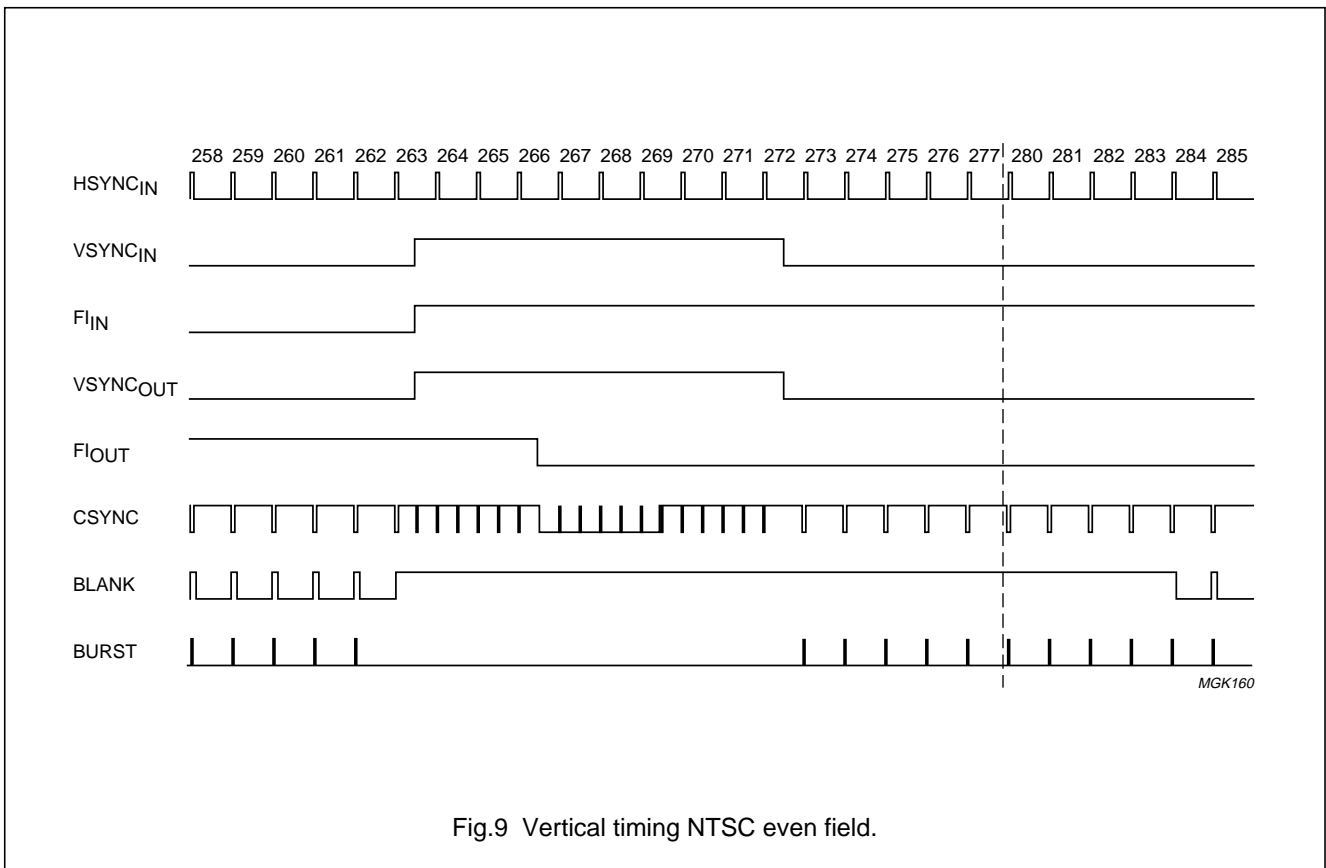
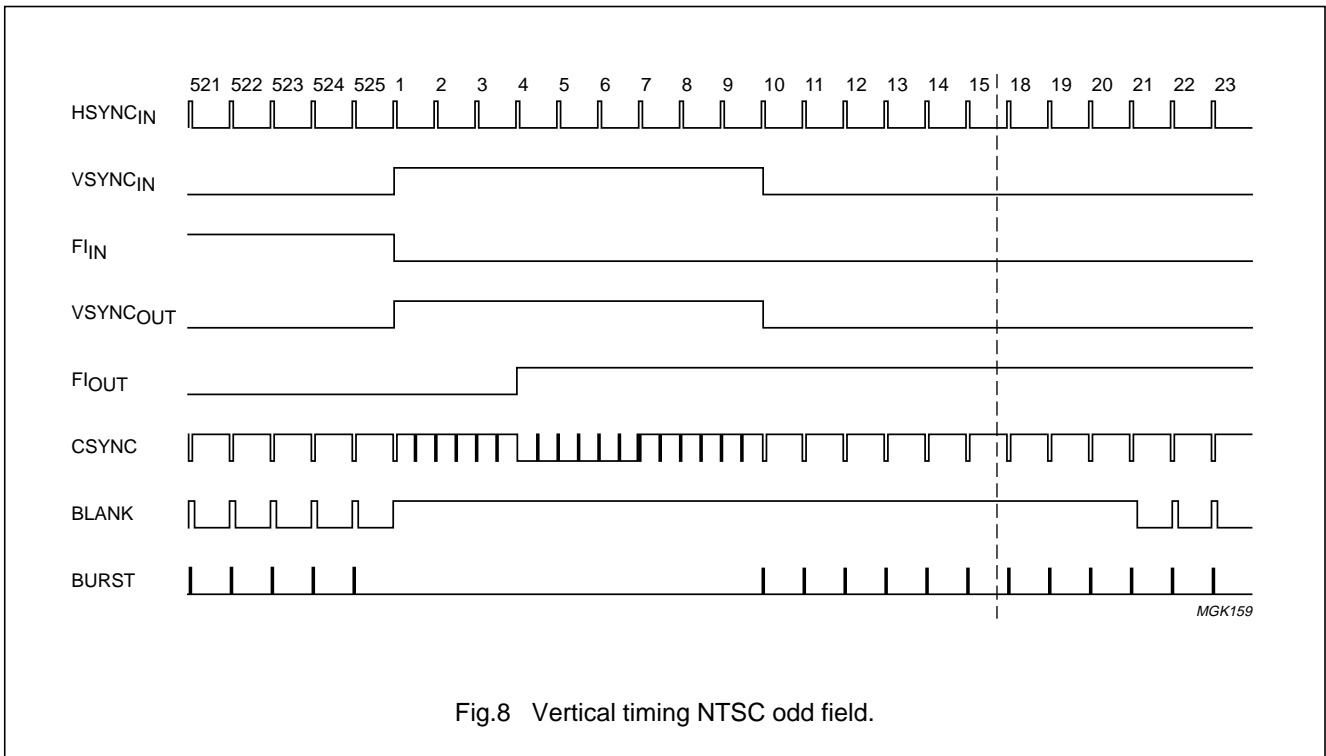
- CIF 352 × 288 at 25 frame/second and CIF 352 × 240 at 30 frame/second
- QCIF 176 × 144 at 25 frame/second and QCIF 176 × 120 at 30 frame/second.

Table 1 CIF/QCIF output format for different sensor types

| INPUT FORMAT | OUTPUT FORMAT | |
|-----------------|---------------|---------------|
| PAL/NTSC-sensor | CIF | 'full screen' |
| | CIF | 'zoom-by-2' |
| | QCIF | 'full screen' |
| | QCIF | 'zoom-by-2' |
| | QCIF | 'zoom-by-4' |
| CIF | QCIF | 'full screen' |
| | QCIF | 'zoom-by-2' |

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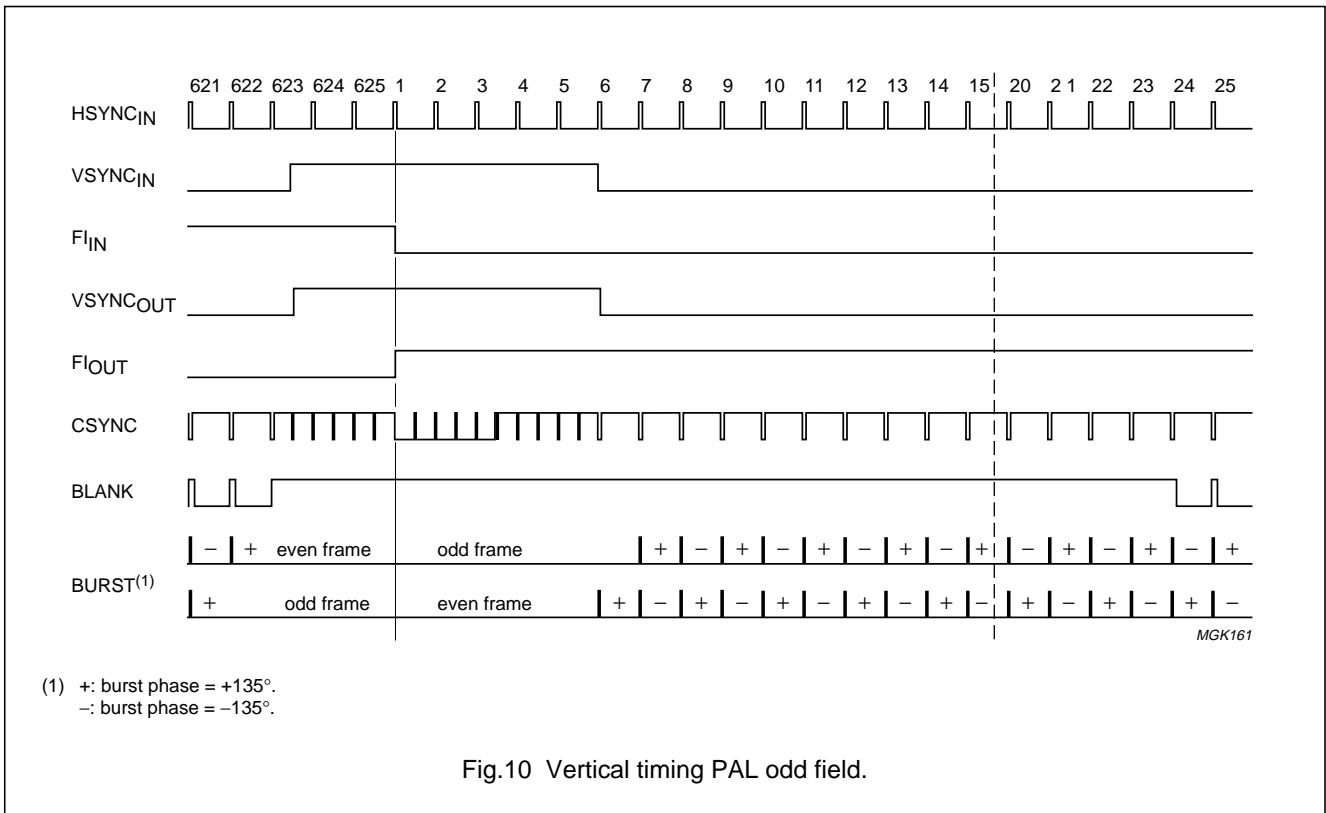


Fig.10 Vertical timing PAL odd field.

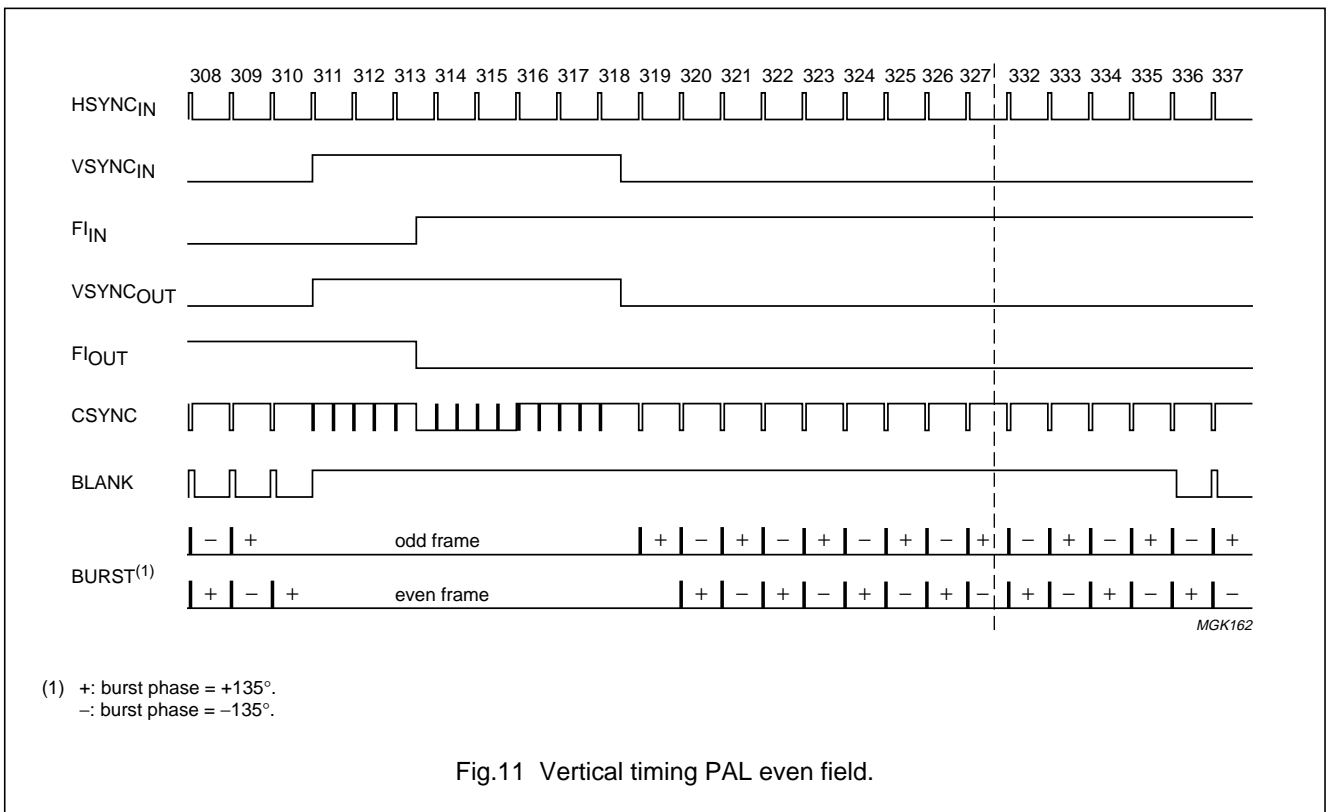
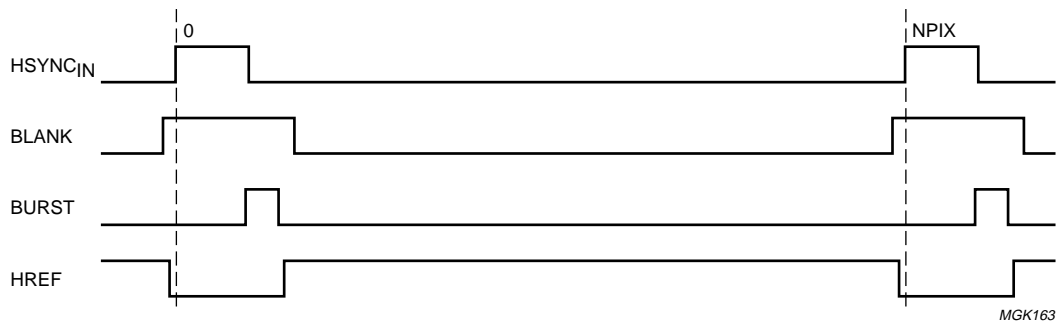


Fig.11 Vertical timing PAL even field.

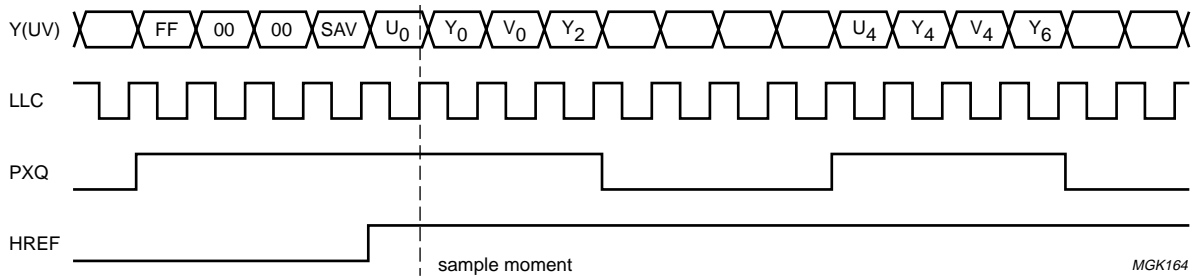
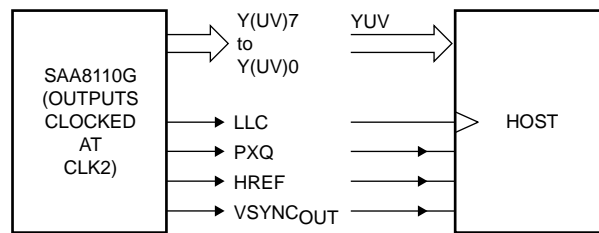
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MGK163

Fig.12 Horizontal timing for non-CIF processing.



MGK164

Fig.13 8-bits multiplexed format (D1, CCIR656); example: CIF down-sampling.

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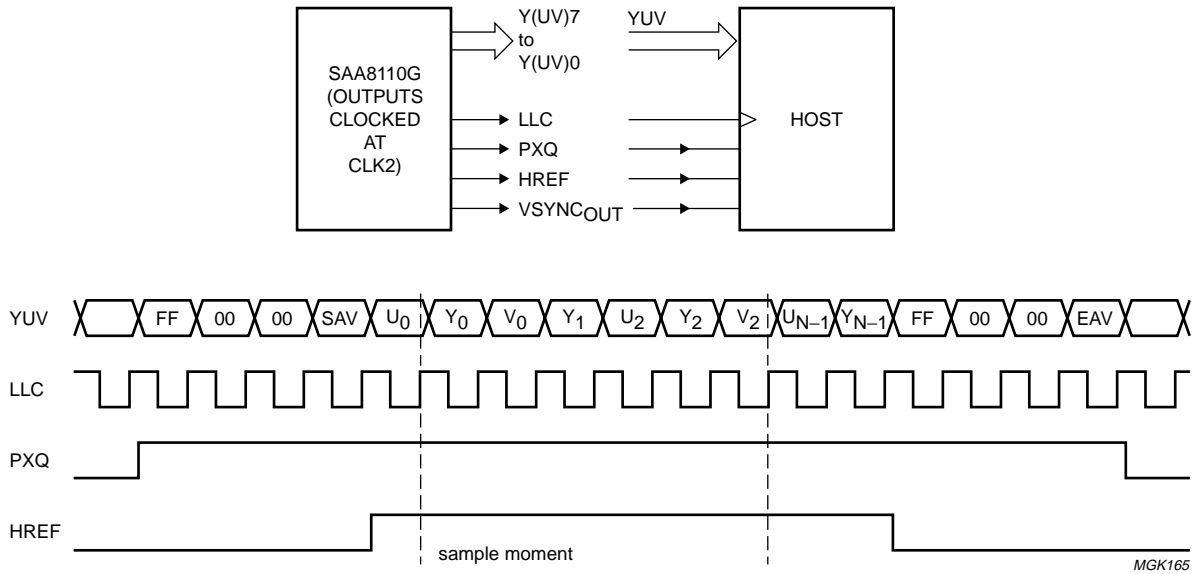


Fig.14 8-bits multiplexed format (D1, CCIR656); SAV/EAV included.

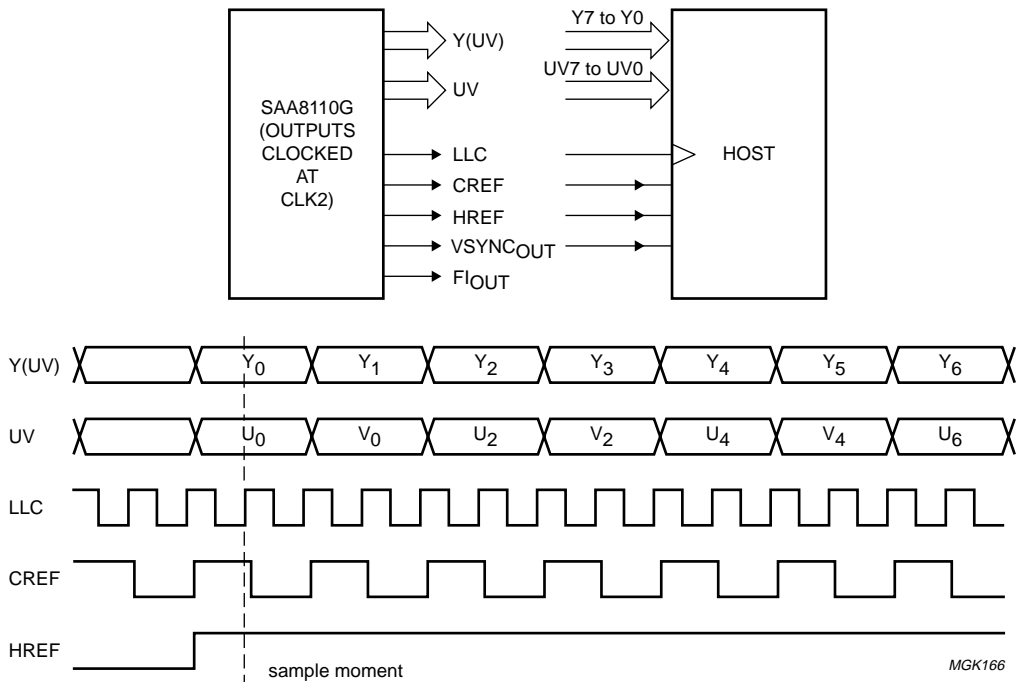


Fig.15 16-bits multiplexed format (DTV2, CCIR601).

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Analog output preprocessing

This block contains several features:

- Delay compensation for the luminance signal
- Up-sampling of the UV signal
- PAL/NTSC encoding
- YUV to RGB conversion
- Selection of the required analog output format (RGB, YUV, YC or CVBS).

The analog outputs are given by three voltage DACs in RGB or YUV or CVBS or YC format. Channels Y and G include the sync information. Over-sampling at twice f_{clk} is made so that external filtering becomes easier. It is also possible to have an adjustment of the subcarrier via the serial interface. When CVBS output is used, chrominance range is halved compared to luminance.

Measurement engine

The measurement engine performs measurements on some selectable internal signals on frame/field basis and prepares data for auto exposure, auto focus and auto white balance processing. It uses an internal RAM work-space for its control and data handling operations. The contents of the work-space can be accessed via the serial interface.

Vertical/horizontal reference and window timing and control

The SAA8110G uses two vertical and horizontal synchronization input signals ($VSYNC_{IN}$ and $HSYNC_{IN}$) to derive internal vertical and horizontal reference signals. Besides a Field Identification input (FI_{IN}) signal is required. The timing of the vertical and horizontal input signals should be such that:

1. The pixel frequency (CLK1) must be line-locked to the line frequency of $HSYNC_{IN}$: the number of clock periods between two $HSYNC_{IN}$ pulses must be a fixed integer number. The $HSYNC_{IN}$ should be at least one clock period active HIGH.
2. The $VSYNC_{IN}$ signal indicates the start of a field (or frame in case of progressive scanning); this signal is also required for non-interlaced applications. The $VSYNC_{IN}$ should be at least one clock period HIGH.
3. The FI_{IN} pulse indicates the phase of the field in case of interlaced applications ($FI_{IN} = 0$ means odd field).

Serial interface

The serial interface can either be an I²C-bus or a 80C51 UART (SNERT) (selectable with the SIS pin). Via the serial interface the external microcontroller can control the internal settings of the SAA8110G and read/write from/to the internal RAM work-space linked to the measurement engine (see list of parameter settings in Chapter "Programming"). Some of the registers are double-buffered to prevent that the change of control data becomes visible on the output display.

Miscellaneous functions

A three wire bus is used to send 10-bit settings from a microcontroller to the TDA8786 via the SAA8110G registers. The SAA8110G supplies picture parameters and needs some configuration parameters. Those values are contained in registers and are updated during every vertical synchronization pulse.

Mode control

This block controls the operation mode of the SAA8110G. As described in Table 2, four modes may be selected: depending on power reduction and I²C-bus timing.

Power dissipation management

The power dissipation of the SAA8110G will depend on the required activity for a certain application. It is possible to switch off via the serial interface unconcerned parts for a given application. When an analog output is not used, the power voltage pin of the DAC can be connected to ground to limit the power consumption.

Clock configurations

Following conditions must be fulfilled:

- CLK1 should be generated as divide-by-two from CLK2
- The RESET pin should not go LOW before CLK1 and CLK2 are both HIGH or LOW.

Table 2 SAA8110G mode control

| T2 | T1 | T0 | MODE | POWER REDUCTION | t _{o(h)} I ² C-BUS |
|----|----|----|------------------|-----------------|--|
| 0 | 0 | 0 | application mode | on | short |
| 0 | 0 | 1 | | on | long |
| 0 | 1 | 0 | | off | short |
| 0 | 1 | 1 | | off | long |

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Table 3 Sensor and output formats covered by the SAA8110G

| CCD-formats | | | RESOLUTION | | PIXEL FREQUENCY (MHz) | OUTPUT FORMATS | | |
|------------------------|-----------------------------------|--------|------------|-----------|-----------------------|----------------|-----|--------|
| STANDARD | FRAME SCANNING AND FREQUENCY (Hz) | | ACTIVE H/V | TOTAL H/V | | DIGITAL | | ANALOG |
| | | | | | DTV2/D1 | CIF | | |
| CIF | non-interlaced | 60 | 352/243 | 429/262 | 6.75 | no | yes | yes |
| CIF | non-interlaced | 50 | 352/288 | 432/312 | 6.75 | no | yes | yes |
| NTSC high resolution | non-interlaced | 60.054 | 768/243 | 910/262 | 14.3181 | yes | yes | yes |
| | interlaced | 29.997 | 768/494 | 910/525 | | | | |
| PAL high resolution | non-interlaced | 50 | 752/288 | 908/312 | 14.1875 | yes | yes | yes |
| | interlaced | 25 | 752/582 | 908/625 | | | | |
| NTSC medium resolution | non-interlaced | 60 | 512/243 | 606/262 | 9.53495 | yes | no | yes |
| | interlaced | 30 | 512/492 | 606/525 | | | | |
| PAL medium resolution | non-interlaced | 50 | 512/288 | 618/312 | 9.65625 | yes | no | yes |
| | interlaced | 25 | 512/582 | 618/625 | | | | |

LIMITING VALUES

In accordance with the Absolute Maximum Rating System (IEC134).

| SYMBOL | PARAMETER | MIN. | MAX. | UNIT |
|-----------------------|--|------|-----------------------|------|
| V _{DDD} | digital supply voltage | -0.3 | +7.0 | V |
| V _{DDA} | analog supply voltage | -0.3 | +7.0 | V |
| ΔV _{DDD-DDA} | supply voltage difference between the digital and the analog supply voltages | -0.1 | +0.1 | V |
| V _I | input voltage | -0.3 | V _{DD} + 0.3 | V |
| V _O | output voltage | -0.3 | V _{DD} + 0.3 | V |
| P _{tot} | total allowed power dissipation at T _{amb} = 75 °C | - | 1 | W |
| T _{stg} | storage temperature | -55 | +150 | °C |
| T _j | junction temperature | - | 125 | °C |

HANDLING

Inputs and outputs are protected against electrostatic discharge in normal handling. However, to be totally safe, it is desirable to take normal precautions appropriate to handling MOS devices.

THERMAL CHARACTERISTICS

| SYMBOL | PARAMETER | CONDITIONS | VALUE | UNIT |
|----------------------|---|-------------|-------|------|
| R _{th(j-a)} | thermal resistance from junction to ambient | in free air | 50 | K/W |

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CHARACTERISTICS

| SYMBOL | PARAMETER | CONDITIONS | MIN. | TYP. | MAX. | UNIT |
|---|--|---|------|------|------|------|
| VDACs specification | | | | | | |
| OUTPUTS PINS OUT1 TO OUT3 (IN CASE OF SCALE FACTOR = 1) | | | | | | |
| V _o | output voltage (see note 1) | code 0 | 0 | 0.2 | 0.3 | V |
| | | code 511 | 1.3 | 1.5 | 1.6 | V |
| V _{offset} | amplitude offset voltage between DACs | | -60 | | +60 | mV |
| INPUTS | | | | | | |
| R _{bias} | bias resistor | note 2 | 14 | 15 | 16 | kΩ |
| | | note 3 | 44 | 47 | 50 | kΩ |
| R _{ext} | external anti-reflection resistor | note 2 | - | 21 | - | Ω |
| | | note 3 | - | 70.6 | - | Ω |
| C _{decoup} | decoupling capacitor | | 10 | - | 100 | nF |
| TRANSFER FUNCTION | | | | | | |
| RES | resolution | | - | 9 | - | bit |
| NL _{diff} | differential non-linearity | | - | - | 1.5 | LSB |
| NL _{int} | integral non-linearity | | - | - | 1.5 | LSB |
| THD ₆₀ | total harmonic distortion at 60% of full-scale | f _{clk} = 30 MHz, f _i = 1 MHz, V _{DDA} = 5 V | - | 55 | 45 | dB |
| S/N | signal-to-noise ratio | f _{clk} = 30 MHz, f _o = 1 MHz, V _{DDA} = 5 V | - | 45 | 38 | dB |
| APPLICATION 1: PAL/NTSC HIGH RESOLUTION | | | | | | |
| V _{DD1} | supply voltage | | 4.5 | 5.0 | 5.5 | V |
| V _{DD2} | supply voltage | | 3.0 | 3.3 | 3.6 | V |
| CR | conversion rate | | - | 28.6 | - | MHz |
| f _{clk} | clock frequency | | - | 28.6 | - | MHz |
| B _a | analog bandwidth | | - | 7.6 | - | MHz |
| APPLICATION 2: PAL/NTSC MEDIUM RESOLUTION | | | | | | |
| V _{DD1} | supply voltage | | 4.5 | 5.0 | 5.5 | V |
| V _{DD2} | supply voltage | | 3.0 | 3.3 | 3.6 | V |
| f _{clk} | clock frequency | | - | 19 | - | MHz |
| B _a | analog bandwidth | | - | 6.5 | - | MHz |
| SWITCHING CHARACTERISTICS ON RISING FULL-SCALE STEP (see Fig.16) | | | | | | |
| t _{PD} | propagation delay time | to 50% value | - | 9 | 13 | ns |
| t _{st(10-90)} | settling time | 10% to 90% full-scale | - | 9 | 11 | ns |
| t _{st(LSB)} | setting time (to ±1 LSB) | | - | 25 | 30 | ns |

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| SYMBOL | PARAMETER | CONDITIONS | MIN. | TYP. | MAX. | UNIT |
|---|---|--|------|------|---------------|------------|
| CDAC specification ($V_{DD} = 5\text{ V}$) | | | | | | |
| L_{int} | integral linearity | | – | – | 1 | LSB |
| L_{diff} | differential linearity | | – | – | $\frac{1}{2}$ | LSB |
| $V_{o(CDAC)}$ | output voltage at pin CDAC | code 0 | – | 10 | 300 | mV |
| | | code 61, $V_{DDA} = 5\text{ V}$ | –4.6 | 4.95 | – | V |
| | | code 61, $V_{DDA} = 3.3\text{ V}$ | 3 | 3.25 | – | V |
| $R_{o(CDAC)}$ | output resistance at pin CDAC | | – | 13 | – | Ω |
| f_{clk} | clock frequency | | – | 28.6 | – | MHz |
| R_L | load resistance | | – | 10 | – | k Ω |
| C_L | load capacitance | | – | – | 10 | pF |
| t_{PD} | propagation delay time | to 50% value (see Fig.17), $V_{DDA} = 5\text{ V}$ | – | – | 104 | ns |
| $t_{st(10-90)}$ | settling time | 10% to 90% full-scale (see Fig.16) | – | 9 | – | ns |
| $t_{st(LSB)}$ | setting time | to ± 1 LSB (see Fig.16) | – | 25 | – | ns |
| INPUTS RELATED TO CLK1: CCD0 TO CCD9, VSYNC_{IN}, HSYNC_{IN}, FI_{IN} | | | | | | |
| $t_{su(i)(D)1}$ | data input set-up time CCD inputs, HSYNC _{IN} , VSYNC _{IN} , FI _{IN} | | 0 | 3 | 5 | ns |
| $t_{su(i)(D)2}$ | data input set-up time SN _{RES} and SN _{DA} | | 0 | 1 | 2 | ns |
| $t_{h(i)(CCD)}$ | data hold time CCD inputs | | –1 | – | +1 | ns |
| $t_{h(i)(D)}$ | data input hold time | VSYNC _{IN} , HSYNC _{IN} , FI _{IN} | 0 | 1 | 3 | ns |
| OUTPUTS RELATED TO CLK2: Y7 TO Y0, UV7 TO UV0, CREF, HREF, VSYNC_{OUT}, FI_{OUT} AND LLC | | | | | | |
| $t_{h(o)(D)}$ | data output hold time | | – | 8 | 22 | ns |
| $t_{d(o)(D)}$ | data output delay time | | – | 25 | 31 | ns |
| OUTPUTS RELATED TO CLK1: SDATA, STROBE, SMP, P0, P1 AND SCLK | | | | | | |
| $t_{h(o)(D)}$ | data output hold time | | – | 13 | 21 | ns |
| $t_{d(o)(D)}$ | data output delay time | | – | 15 | 24 | ns |
| δ_{clk} | clock duty cycle | | 40 | – | 60 | % |

Notes

1. When CVBS output is used the chrominance range is halved compared to luminance.
2. Monitor load of 75 Ω with $R_{ext} = 21\ \Omega$ and $R_{bias} = 15\text{ k}\Omega$ at 3.3 V application.
3. Monitor load of 75 Ω with $R_{ext} = 70.6\ \Omega$ and $R_{bias} = 47\text{ k}\Omega$ at 5.0 V application.

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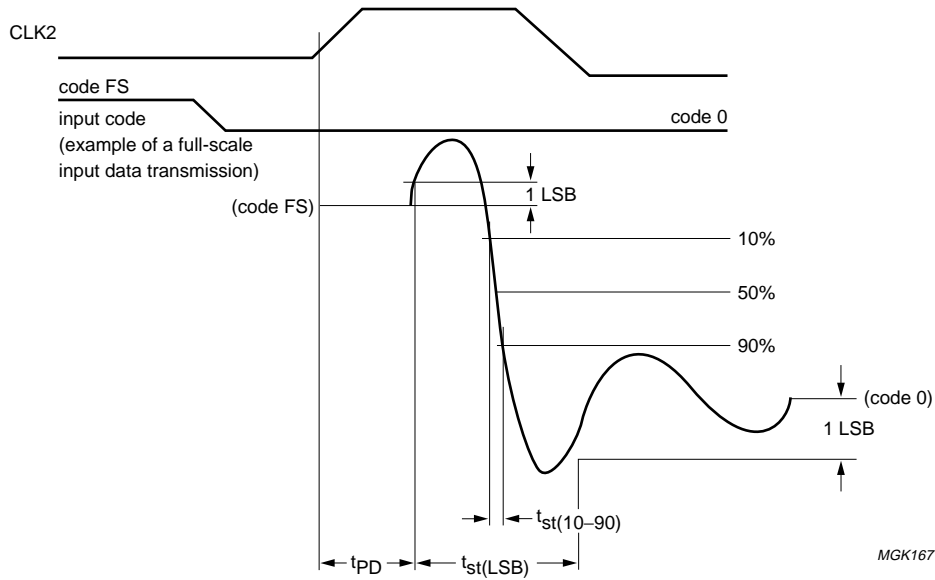


Fig.16 Switching characteristics.

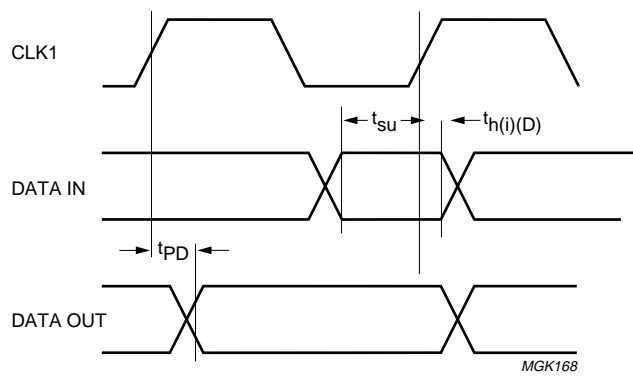


Fig.17 Data input/output timing.

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PROGRAMMING

Overview available write

| ADDRESS | SYMBOL | FUNCTION | FORMAT | RANGE/VALUE |
|---------|-----------------|--|--------|-------------|
| 0 | CONTROL0 | miscellaneous; see Table 4 | byte | n.a. |
| 1 | CONTROL1 | miscellaneous; see Table 5 ⁽¹⁾ | byte | n.a. |
| 2 | CONTROL2 | miscellaneous; see Table 6 | byte | n.a. |
| 4 | OB_STARTL_F0 | first line optical black window in field 0 | byte | 0 to 255 |
| 5 | OB_STARTL_F1 | first line optical black window in field 1/frame | byte | 0 to 255 |
| 7 | OB_STARTP | first pixel optical black window | byte | 0 to 255 |
| 8 | OB_PE_F0 | fixed optical black level for even pixel in field 0 | byte | 0 |
| 9 | OB_PO_F0 | fixed optical black level for odd pixel in field 0 | byte | 0 |
| 10 | OB_PE_F1 | fixed optical black level for even pixel in field 1/frame | byte | 0 |
| 11 | OB_PO_F1 | fixed optical black level for odd pixel in field 1/frame | byte | 0 |
| 12 | OB_OFFSET_LE | optical black offset for even line | byte | 0 |
| 13 | OB_OFFSET_LO | optical black offset for odd line | byte | 0 |
| 14 | MOSAIC_SEP_S1 | multiplication-factor for Y _n at even line and even pixel | byte | 0 to 255 |
| 15 | MOSAIC_SEP_S2 | multiplication-factor for Y _n at even line and odd pixel | byte | 0 to 255 |
| 16 | MOSAIC_SEP_S3 | multiplication-factor for Y _n at odd line and even pixel | byte | 0 to 255 |
| 17 | MOSAIC_SEP_S4 | multiplication-factor for Y _n at odd line and odd pixel | byte | 0 to 255 |
| 18 | WHITE_CLIP_THR | threshold for white clip | byte | 768 to 1023 |
| 19 | COL_MAT_P11 | colour matrix coefficient p11 | byte | -128 to 127 |
| 20 | COL_MAT_P12 | colour matrix coefficient p12 | byte | -128 to 127 |
| 21 | COL_MAT_P13 | colour matrix coefficient p13 | byte | -128 to 127 |
| 22 | COL_MAT_P21 | colour matrix coefficient p21 | byte | -128 to 127 |
| 23 | COL_MAT_P22 | colour matrix coefficient p22 | byte | -128 to 127 |
| 24 | COL_MAT_P23 | colour matrix coefficient p23 | byte | -128 to 127 |
| 25 | COL_MAT_P31 | colour matrix coefficient p31 | byte | -128 to 127 |
| 26 | COL_MAT_P32 | colour matrix coefficient p32 | byte | -128 to 127 |
| 27 | COL_MAT_P33 | colour matrix coefficient p33 | byte | -128 to 127 |
| 28 | COL_MAT_RGAIN | colour matrix R-gain factor ⁽¹⁾ | byte | 0 to 255 |
| 29 | COL_MAT_BGAIN | colour matrix B-gain factor ⁽¹⁾ | byte | 0 to 255 |
| 34 | BLACK_LEVEL_R | fixed R-black level offset ⁽¹⁾ | byte | -128 to 127 |
| 35 | BLACK_LEVEL_G | fixed G-black level offset ⁽¹⁾ | byte | -128 to 127 |
| 36 | BLACK_LEVEL_B | fixed B-black level offset ⁽¹⁾ | byte | -128 to 127 |
| 37 | RGB_KNEE_OFFSET | offset for RGB-knee ⁽¹⁾ | byte | 0 to 255 |
| 38 | GAMMA_BALANCE | gamma multiplication factor (LS) ⁽¹⁾ | 6 bits | 0 to 63 |

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| ADDRESS | SYMBOL | FUNCTION | FORMAT | RANGE/VALUE |
|---------|------------------|---|--------|------------------------|
| 39 | NPIX_LSB | number of pixels on a line | byte | 0 to 255 |
| 40 | NPIX_MSB | number of pixels on a line | 2 bits | 0 to 3 |
| 41 | FPIX_ACT | number of first active pixel on a line | byte | 0 to 255 |
| 42 | LPIX_ACT_LSB | number of last active pixel on a line | byte | 0 to 255 |
| 43 | FLINE_ACT_F0 | number of first active line in field 0 | byte | 0 to 255 |
| 44 | LLINE_ACT_F0_LSB | number of last active line in field 0 | byte | 0 to 255 |
| 45 | FLINE_ACT_F1_LSB | number of first active line in field 1/frame | byte | 0 to 255 |
| 46 | LLINE_ACT_F1_LSB | number of last active line in field 1/frame | byte | 0 to 255 |
| 47 | ACT_LINES_MSB | MSBs of active line numbers | byte | see Table 7 |
| 48 | CTR_UPD_LINE | number of line for double buffered update control registers | byte | 0 to 255 |
| 49 | KCOMB | vertical contour comb filter coefficient (MS) | 3 bits | 0 to 7 |
| | VCGAIN | vertical contour gain (LS) | 4 bits | 0 to 15 |
| 50 | CLDLEV | contour level dependancy level ⁽¹⁾ | byte | 0 to 255 |
| 51 | HCHGAIN | horizontal contour band pass filter high gain (MS) | 4 bits | 0 to 15 |
| | HCLGAIN | horizontal contour band pass filter low gain (LS) | 4 bits | 0 to 15 |
| 52 | CNCLEV | contour noise coring level ⁽¹⁾ | 6 bits | 0 to 63 |
| 53 | CONGAIN | contour gain factor | byte | 0 to 63 |
| 54 | FCDLEV | false colour detect level | byte | 0 to 255 |
| 55 | YNCLEV | Y (luminance) noise coring level | byte | 0 to 127 |
| 56 | YGAIN | Y (luminance) gain factor ⁽¹⁾ | byte | 0 |
| 57 | YCMPDEL | Y (luminance) compensation delay | 4 bits | -3 to 4 see Table 8 |
| 58 | UVNCLEV | UV (chrominance) noise coring level | byte | 0 to 255 |
| 59 | UGAIN | U(B - Y) gain factor ⁽¹⁾ | byte | 0 |
| 60 | VGAIN | V(R - Y) gain factor ⁽¹⁾ | byte | 0 |
| 61 | DTO_FREQ_LSB | DTO frequency (MSB) ⁽¹⁾ | byte | 0 to 255 |
| 62 | DTO_FREQ_ISB | DTO frequency ⁽¹⁾ | byte | 0 to 255 |
| 63 | DTO_FREQ_MSB | DTO frequency (LSB) ⁽¹⁾ | byte | 0 to 255 |
| 64 | PHASESHIFT | PHASE_SHIFT colour subcarrier | byte | 0 to 255 |
| 65 | BURST_LEVEL | BURST_LEVEL colour burst | byte | 0 to 255 |
| 66 | A | AWB_A (ME) | byte | -98 |
| | | pole_thresh #A (DPD) | byte | 0 to 255 |
| 67 | B | AWB_B (ME); pole_thresh #B (DPD) | byte | -104 |
| 68 | C | AWB_C (ME); pole_thresh #A (DPD) | byte | -68 |
| 69 | D | AWB_D (ME); pole_thresh #B (DPD) | byte | 126 |
| 70 | E | AWB_E (ME) | 6 bits | 63 |
| | | pole_thresh #A (DPD) | byte | 63 |
| 71 | F | AWB_F (ME) | 6 bits | 0 |
| | | pole_thresh #B (DPD) | byte | 0 |
| 72 | HIGHLIGHTTHR | highlight-threshold (ME); pole_thresh #A(DPD) | byte | 60 |

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| ADDRESS | SYMBOL | FUNCTION | FORMAT | RANGE/VALUE |
|---------|--------------|--|--------|---------------------|
| 73 | ME_RESSCALE | ME_sync + ME_Resultscale (ME) | 4 bits | 0, 1 see Table 9 |
| | | pole_thresh #B (DPD) | byte | 0 to 255 |
| 74 | MWHVGRID | measurement horizontal and vertical grid | 6 bits | see Table 10 |
| 78 | WHITECLIP | white clip limiter level for analog outputs | byte | 256 + (0 to 255) |
| 79 | AUTO_BLACK | auto black attack slope control | 2 bits | see Table 20 |
| 82 | DOP_CNTRL0 | digital output processing control | byte | see Table 11 |
| 83 | DOP_CNTRL1 | digital output processing control ⁽¹⁾ | byte | see Table 12 |
| 84 | CIF_WSTRT | CIF-window start pixel (LSBs) | byte | 0 to 255 |
| 85 | CIF_WSTRT | CIF-window start line (LSBs) | byte | 0 to 255 |
| 86 | PRE_SI_LSB | control data for analog preprocessing | byte | 0 to 255 |
| 87 | PRE_SI_MSB | control data/address for analog preprocessing | 5 bits | see Table 13 |
| 88 | SMP_CNTRL | control for switched mode power supply | byte | 0 |
| 89 | PRE_CNTRL | preprocessing/timing control | byte | see Table 14 |
| 90 | DIG_SETUP | set-up in digital output | byte | 0.255 |
| 91 | BLANKLEV | blanking level in analog output | byte | 0 to 255 |
| 92 | BL-SETUP | set-up level in analog output | byte | 0 to 255 |
| 93 | AOF_CNTRL | analog output format control ⁽¹⁾ | byte | see Table 15 |
| 94 | PRE_PROC_DEL | control compensation delay W.I.L preprocessing | 4 bits | 0 to 15 |
| 126 | RAMWRPTR | write pointer for RAM work-space | byte | 0 to 223 |
| 127 | RAMWRDATA | write data for RAM work-space | byte | 0 to 255 |

Note

1. Double buffered write register.

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Register details

Table 4 CONTROL0

| NAME.BITNR | NAME | FUNCTION |
|------------|-----------------|--|
| CONTROL0.0 | AUTO_OPT_BLACK | Auto Optical Black ON/OFF |
| CONTROL0.1 | SENS_VGA | RGB-bayer/complementary mosaic colour filter |
| CONTROL0.2 | MOSAIC_FIL_TYPE | complementary mosaic colour filter |
| CONTROL0.3 | PIX_PHASE | toggle phase for pixel in colour separation |
| CONTROL0.4 | LINE_PHASE | toggle phase for line in colour separation |
| CONTROL0.5 | FIELD_PHASE | toggle phase for field in colour separation |

Table 5 CONTROL1

| NAME.BITNR | NAME | FUNCTION |
|------------|------------|---|
| CONTROL1.2 | RGB_KNEE_K | compression factor for RGB-knee (see Table 16) ⁽¹⁾ |
| CONTROL1.3 | RGB_KNEE_K | compression factor for RGB-knee (see Table 16) ⁽¹⁾ |
| CONTROL1.4 | MED_RES | medium resolution for PAL/NTSC encoder |
| CONTROL1.5 | PAL_NTSC | choose between PAL/NTSC |
| CONTROL1.6 | BSSCALE | black stretch scaling factor (see Table 17) ⁽¹⁾ |
| CONTROL1.7 | BSSCALE | black stretch scaling factor (see Table 17) ⁽¹⁾ |

Note

1. Double buffered write register.

Table 6 CONTROL2

| NAME.BITNR | NAME | FUNCTION |
|------------|-------------|--|
| CONTROL2.0 | FCC_FILTER+ | false colour low-pass filter ON/OFF |
| CONTROL2.1 | NI | non-interlaced/interlaced |
| CONTROL2.2 | DTOMWL_LSB | DTO measurement window length ⁽¹⁾ |
| CONTROL2.3 | DTOMWL_MSB | DTO measurement window length ⁽¹⁾ |
| CONTROL2.4 | WH_CL_MAP | white clip mapping on UV-grid (see Table 18) |
| CONTROL2.5 | WH_CL_MAP | white clip mapping on UV-grid (see Table 18) |
| CONTROL2.6 | FC_MAP | false colour mapping on UV-grid (see Table 19) |
| CONTROL2.7 | FC_MAP | false colour mapping on UV-grid (see Table 19) |

Note

1. Double buffered write register.

Table 7 ACT_LINES_MSB

| NAME.BITNR | FUNCTION |
|-------------------------------------|--|
| ACT_LINES_MSB.0 and ACT_LINES_MSB.1 | bits 8 and 9 for last active pixel number on a line |
| ACT_LINES_MSB.2 and ACT_LINES_MSB.3 | bits 8 and 9 for last active line number in field 0 |
| ACT_LINES_MSB.4 and ACT_LINES_MSB.5 | bits 8 and 9 for first active line number in field 1/frame |
| ACT_LINES_MSB.6 and ACT_LINES_MSB.7 | bits 8 and 9 for last active line number in field 1/frame |

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Table 8 YCMPDEL

| CONTENT | FUNCTION $(1 + 4 \times B3 + B2 + 2 \times B1 + 1 \times B0) \times t_d$ |
|---------|---|
| 0000 | 1t _d |
| 0001 | 2t _d |
| 0010 | 3t _d |
| 0011 | 4t _d |
| 0100 | 5t _d |
| 0101 | 6t _d |
| 0110 | 7t _d |
| 0111 | 8t _d |
| 1000 | 5t _d |
| 1001 | 6t _d |
| 1010 | 7t _d |
| 1011 | 8t _d |
| 1100 | 9t _d |
| 1101 | 10t _d |
| 1110 | 11t _d |
| 1111 | 12t _d |

Table 9 MECNTRL

| NAME.BITNR | FUNCTION | DEFAULT |
|------------------------------------|--|---------|
| MECNRTL.0, MECNRTL.1, MECNRTL.2 | ME_Resultscaler selection (0, 2, 4, 8, 16, 32) | 1 |
| MECNRTL.3 | ME_Sync (synchronize field/frame toggle of measurement engine) | 0 |

Table 10 MWHVGRID

| NAME.BITNR | FUNCTION | DEFAULT |
|--|---|---------|
| MWHVGRID.0, MWHVGRID.1, MWHVGRID.2 and MWHVGRID.3 | horizontal ME-window pixel size selection | 4 |
| MWHVGRID.4 and MWHVGRID.5 | vertical ME-window pixel size selection | 4 |

Table 11 DOP_CNTRL0

| NAME.BITNR | FUNCTION |
|----------------------------------|---|
| DOP_CNTRL0.0 and DOP_CNTRL0.1 | horizontal CIF-processing control bits HCIF.0 and HCIF.1 (see Table 21) |
| DOP_CNTRL0.2 and DOP_CNTRL0.3 | vertical CIF-processing control bits VCIF.0 and VCIF.1 (see Table 22) |
| DOP_CNTRL0.4 and DOP_CNTRL0.5 | temporal CIF-processing control bits TCIF.0 and TCIF.1 (see Table 23) |
| DOP_CNTRL0.6 | CIF-processing enabled/disabled (by-pass) |
| DOP_CNTRL0.7 | CIF-format/QCIF format |

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Table 12 DOP_CNTRL1

| NAME.BITNR | FUNCTION | DEFAULT |
|-------------------------------|--|---------|
| DOP_CNTRL1.0 and DOP_CNTRL1.1 | horizontal pixel start MSBs for CIF-window | – |
| DOP_CNTRL1.2 and DOP_CNTRL1.3 | vertical line start MSBs for CIF-window | – |
| DOP_CNTRL1.4 | PXQ-output/CREF-output | – |
| DOP_CNTRL1.5 | CIF-sensor applied/non CIF-sensor applied | – |
| DOP_CNTRL1.6 | d1/d2 output format | – |
| DOP_CNTRL1.7 | DOP-processing active/disabled | 1 |

Table 13 PRE_SI_MSB

| NAME.BITNR | FUNCTION |
|-------------------------------|-------------------------------|
| PRE_SI_MSB.0 and PRE_SI_MSB.1 | control data bits d8 and d9 |
| PRE_SI_MSB.2 to PRE_SI_MSB.4 | control address bits a0 to a2 |

Table 14 PRE_CNTRL

| NAME.BITNR | FUNCTION |
|-----------------------------|----------------------------------|
| PRE_CNTRL.0 to PRE_CNTRL.5 | control DAC-data bits 0 to 5 |
| PRE_CNTRL.6 and PRE_CNTRL.7 | static control outputs P0 and P1 |

Table 15 AOF_CNTRL

| NAME.BITNR | FUNCTION | DEFAULT |
|-----------------------------|---|---------|
| AOF_CNTRL.0 and AOF_CNTRL.1 | analog output format selection (see Table 24) | 1 |
| AOF_CNTRL.2 and AOF_CNTRL.3 | scale factor #1 for GY-multiplex (see Table 25) | – |
| AOF_CNTRL.4 and AOF_CNTRL.5 | scale factor #2 for BU-, C- and RV-multiplex (see Table 26) | – |
| AOF_CNTRL.6 | analog output processing active/disabled | 1 |
| AOF_CNTRL.7 | triple DAC output range control large/small | – |

Table 16 Knee compression factors

| W 1.n | | COMPRESSION FACTOR |
|-------|-------|--------------------|
| n = 3 | n = 2 | |
| 0 | 0 | $\frac{1}{8}$ |
| 0 | 1 | $\frac{1}{4}$ |
| 1 | 0 | $\frac{3}{8}$ |
| 1 | 1 | $\frac{1}{2}$ |

Table 17 Black stretch scaling factors

| W 1.n | | SCALING FACTOR |
|-------|-------|----------------|
| n = 7 | n = 6 | |
| 0 | 0 | 0 |
| 0 | 1 | $\frac{1}{4}$ |
| 1 | 0 | $\frac{1}{2}$ |
| 1 | 1 | $\frac{3}{4}$ |

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Table 18 White-clip detection spreading

| W 2.n | | SPREADING FILTER |
|-------|-------|------------------|
| n = 5 | n = 4 | |
| 0 | 0 | [0 0 1 0 0] |
| 0 | 1 | [0 1 1 1 0] |
| 1 | X | [1 1 1 1 1] |

Table 19 False colour detection spreading

| W 2.n | | SPREADING FILTER |
|-------|-------|------------------|
| n = 7 | n = 6 | |
| 0 | 0 | [0 0 1 0 0] |
| 0 | 1 | [0 1 1 1 0] |
| 1 | X | [1 1 1 1 1] |

Table 20 Auto black attack slope control

| W 79.n | | SLOPE FACTOR |
|--------|-------|----------------|
| n = 7 | n = 6 | |
| 0 | 0 | $\frac{1}{4}$ |
| 0 | 1 | $\frac{1}{8}$ |
| 1 | 0 | $\frac{1}{16}$ |
| 1 | 1 | $\frac{1}{32}$ |

Table 21 HCIF-control

| W 82.n | | SLOPE FACTOR |
|--------|-------|------------------|
| n = 1 | n = 0 | |
| 0 | 0 | down-sample by 4 |
| 0 | 1 | down-sample by 2 |
| 1 | X | one-to-one copy |

Table 22 VCIF-control

| W 82.n | | PROCESSING |
|--------|-------|------------------|
| n = 3 | n = 2 | |
| 0 | 0 | down-sample by 4 |
| 0 | 1 | down-sample by 2 |
| 1 | 0 | one-to-one copy |
| 1 | 1 | up-sample by 2 |

Table 23 TCIF-control

| W 82.n | | PROCESSING |
|--------|-------|------------------|
| n = 5 | n = 4 | |
| 0 | 0 | one-to-one copy |
| 0 | 1 | down-sample by 2 |
| 1 | 0 | down-sample by 4 |
| 1 | 1 | down-sample by 8 |

Table 24 Analog output format selection

| W 93.n | | FORMAT |
|--------|-------|--------|
| n = 1 | n = 0 | |
| 0 | 0 | RGB |
| 0 | 1 | YUV |
| 1 | 0 | YC |
| 1 | 1 | CVBS |

Table 25 Scale #1 selection

| W 93.n | | SCALE FACTOR |
|--------|-------|---------------|
| n = 3 | n = 2 | |
| 0 | X | 1 |
| 1 | 0 | 2 |
| 1 | 1 | $\frac{3}{2}$ |

Table 26 Scale #2 selection

| W 93.n | | SCALE FACTOR |
|--------|-------|---------------|
| n = 5 | n = 4 | |
| 0 | X | 1 |
| 1 | 0 | 2 |
| 1 | 1 | $\frac{3}{2}$ |

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APPLICATION INFORMATION

TDA8786 and SAA8110G can be used with Sharp CCDs. TDA8786A and SAA8110G can be used with Sony CCDs. Table 27 gives as an example some references of ICs which may be used with Philips TDA8786(A)/SAA8110G. This overview is not restrictive, both devices are compatible with other CCD/V-driver/PPG combinations including the more recent ones.

Table 27 Possible components for the application of Figs 18 and 19.

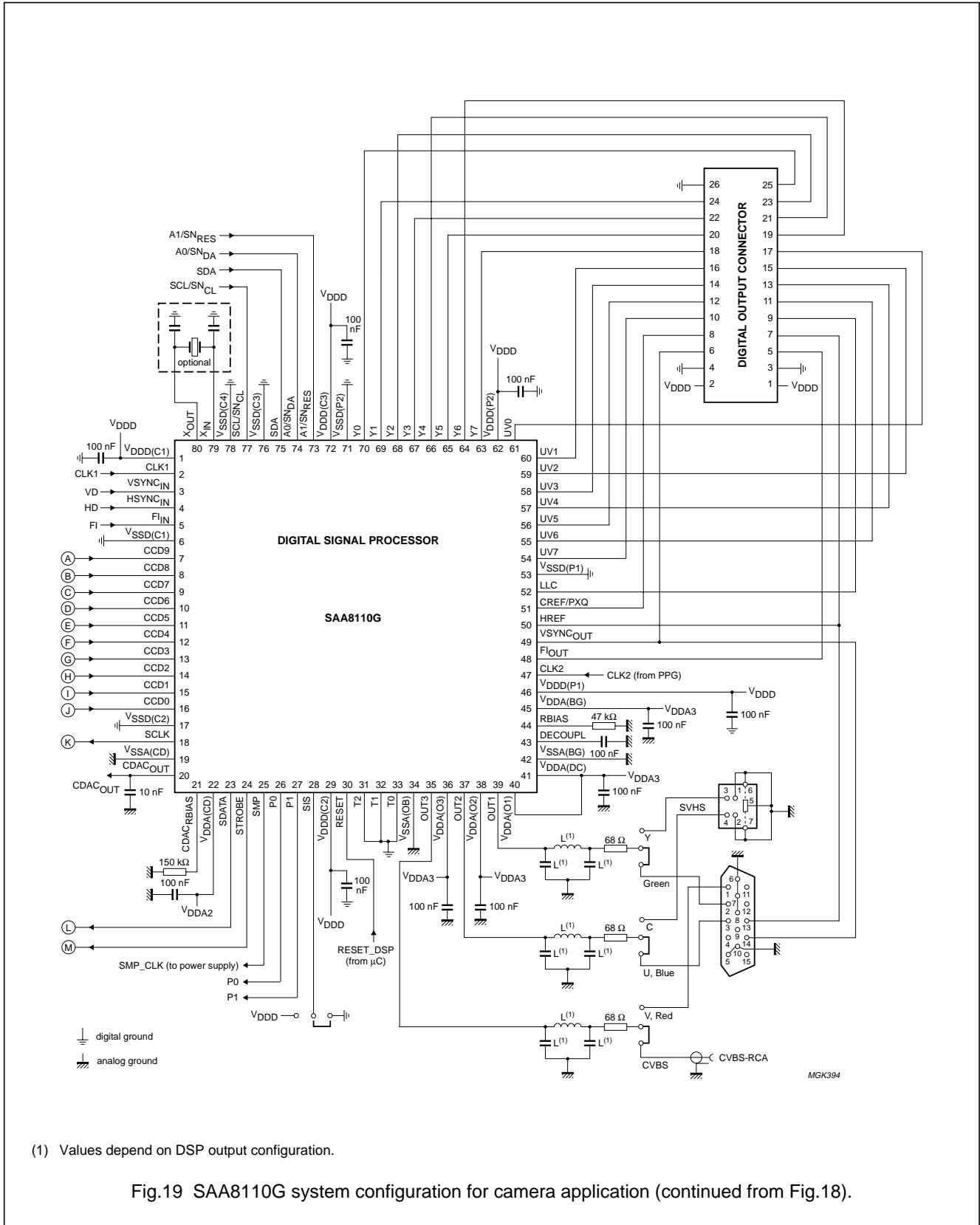
| CCD TYPE | COMPONENT TYPE | NTSC | | PAL | |
|------------|------------------|---------------------|-----------------|-------------------|-----------------|
| | | MEDIUM RESOLUTION | HIGH RESOLUTION | MEDIUM RESOLUTION | HIGH RESOLUTION |
| SONY CCDs | CCD | LZ2313H5 | LZ2353A | LZ2323H5 | LZ2363 |
| | V-driver | LR36683N | | | |
| | timing generator | LZ95G55 | LZ95G71 | LZ95G55 | LZ95G71 |
| SHARP CCDs | CCD | ICX056AK | ICX068AK | ICX057AK | ICX069AK |
| | V-driver | CXD1250MN; CXD1267N | | | |
| | timing generator | CXD1257AR | CXD1265R | CXD1257AR | CXD1265R |

Notes to the application diagram

- In the configuration of Figs 18 and 19, the microcontroller reads and writes data from/to the DSP using the SNERT-bus (UART-mode 0). Optional external control is available through the I²C-bus.
- Free I/O pins of the microcontroller can be used to control PGG, or for other purposes.
- 83Cxxx processing is synchronized by VD interruption. Depending on VD polarity, it can be necessary to invert VD.
- A customized 83Cxxx is available for this application. Please contact your nearest Philips sales office.

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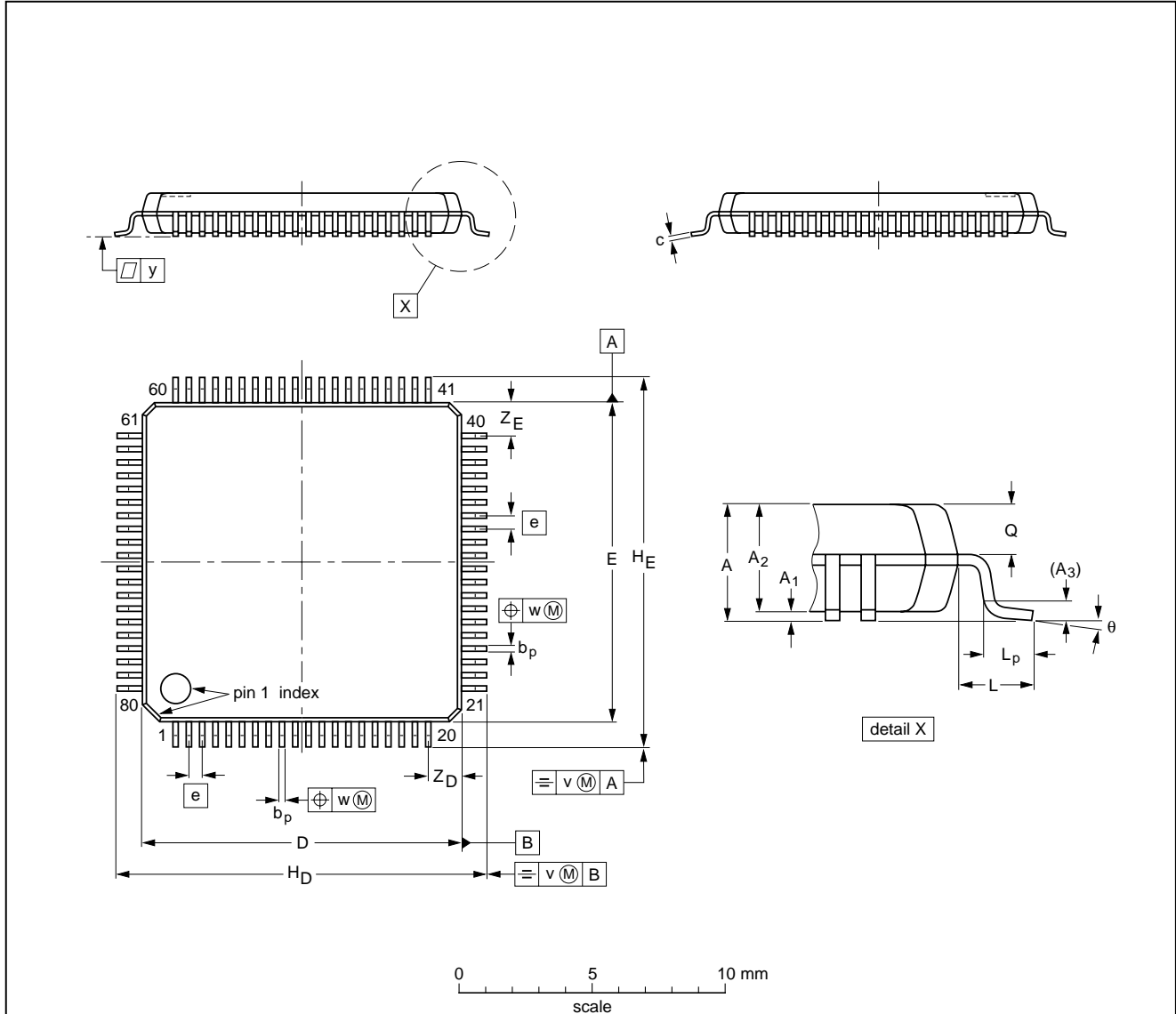
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PACKAGE OUTLINE

LQFP80: plastic low profile quad flat package; 80 leads; body 12 x 12 x 1.4 mm

SOT315-1



DIMENSIONS (mm are the original dimensions)

| UNIT | A max. | A ₁ | A ₂ | A ₃ | b _p | c | D ⁽¹⁾ | E ⁽¹⁾ | e | H _D | H _E | L | L _p | Q | v | w | y | Z _D ⁽¹⁾ | Z _E ⁽¹⁾ | θ |
|------|--------|----------------|----------------|----------------|----------------|--------------|------------------|------------------|-----|----------------|----------------|-----|----------------|--------------|-----|------|-----|-------------------------------|-------------------------------|----------|
| mm | 1.6 | 0.16 0.04 | 1.5 1.3 | 0.25 | 0.25 0.13 | 0.18 0.12 | 12.1 11.9 | 12.1 11.9 | 0.5 | 14.15 13.85 | 14.15 13.85 | 1.0 | 0.7 0.3 | 0.70 0.58 | 0.2 | 0.15 | 0.1 | 1.45 1.05 | 1.45 1.05 | 4° 0° |

Note

1. Plastic or metal protrusions of 0.25 mm maximum per side are not included.

| OUTLINE VERSION | REFERENCES | | | | EUROPEAN PROJECTION | ISSUE DATE |
|-----------------|------------|-------|------|--|---------------------|----------------------|
| | IEC | JEDEC | EIAJ | | | |
| SOT315-1 | | | | | | 92-03-24 95-12-19 |

Digital Signal Processor (DSP) for cameras

SAA8110G

SOLDERING

Introduction

There is no soldering method that is ideal for all IC packages. Wave soldering is often preferred when through-hole and surface mounted components are mixed on one printed-circuit board. However, wave soldering is not always suitable for surface mounted ICs, or for printed-circuits with high population densities. In these situations reflow soldering is often used.

This text gives a very brief insight to a complex technology. A more in-depth account of soldering ICs can be found in our "*IC Package Databook*" (order code 9398 652 90011).

Reflow soldering

Reflow soldering techniques are suitable for all LQFP packages.

Reflow soldering requires solder paste (a suspension of fine solder particles, flux and binding agent) to be applied to the printed-circuit board by screen printing, stencilling or pressure-syringe dispensing before package placement.

Several techniques exist for reflowing; for example, thermal conduction by heated belt. Dwell times vary between 50 and 300 seconds depending on heating method. Typical reflow temperatures range from 215 to 250 °C.

Preheating is necessary to dry the paste and evaporate the binding agent. Preheating duration: 45 minutes at 45 °C.

Wave soldering

Wave soldering is **not** recommended for LQFP packages. This is because of the likelihood of solder bridging due to closely-spaced leads and the possibility of incomplete solder penetration in multi-lead devices.

If wave soldering cannot be avoided, the following conditions must be observed:

- **A double-wave (a turbulent wave with high upward pressure followed by a smooth laminar wave) soldering technique should be used.**
- **The footprint must be at an angle of 45° to the board direction and must incorporate solder thieves downstream and at the side corners.**

Even with these conditions, do not consider wave soldering LQFP packages LQFP48 (SOT313-2), LQFP64 (SOT314-2) or LQFP80 (SOT315-1).

During placement and before soldering, the package must be fixed with a droplet of adhesive. The adhesive can be applied by screen printing, pin transfer or syringe dispensing. The package can be soldered after the adhesive is cured.

Maximum permissible solder temperature is 260 °C, and maximum duration of package immersion in solder is 10 seconds, if cooled to less than 150 °C within 6 seconds. Typical dwell time is 4 seconds at 250 °C.

A mildly-activated flux will eliminate the need for removal of corrosive residues in most applications.

Repairing soldered joints

Fix the component by first soldering two diagonally-opposite end leads. Use only a low voltage soldering iron (less than 24 V) applied to the flat part of the lead. Contact time must be limited to 10 seconds at up to 300 °C. When using a dedicated tool, all other leads can be soldered in one operation within 2 to 5 seconds between 270 and 320 °C.

Digital Signal Processor (DSP) for
cameras

SAA8110G

DEFINITIONS

| | |
|---|---|
| Data sheet status | |
| Objective specification | This data sheet contains target or goal specifications for product development. |
| Preliminary specification | This data sheet contains preliminary data; supplementary data may be published later. |
| Product specification | This data sheet contains final product specifications. |
| Limiting values | |
| Limiting values given are in accordance with the Absolute Maximum Rating System (IEC 134). Stress above one or more of the limiting values may cause permanent damage to the device. These are stress ratings only and operation of the device at these or at any other conditions above those given in the Characteristics sections of the specification is not implied. Exposure to limiting values for extended periods may affect device reliability. | |
| Application information | |
| Where application information is given, it is advisory and does not form part of the specification. | |

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Purchase of Philips I²C components conveys a license under the Philips' I²C patent to use the components in the I²C system provided the system conforms to the I²C specification defined by Philips. This specification can be ordered using the code 9398 393 40011.

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NOTES

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